

TOURCUE ORGANIZER GUIDE

Cue Cards

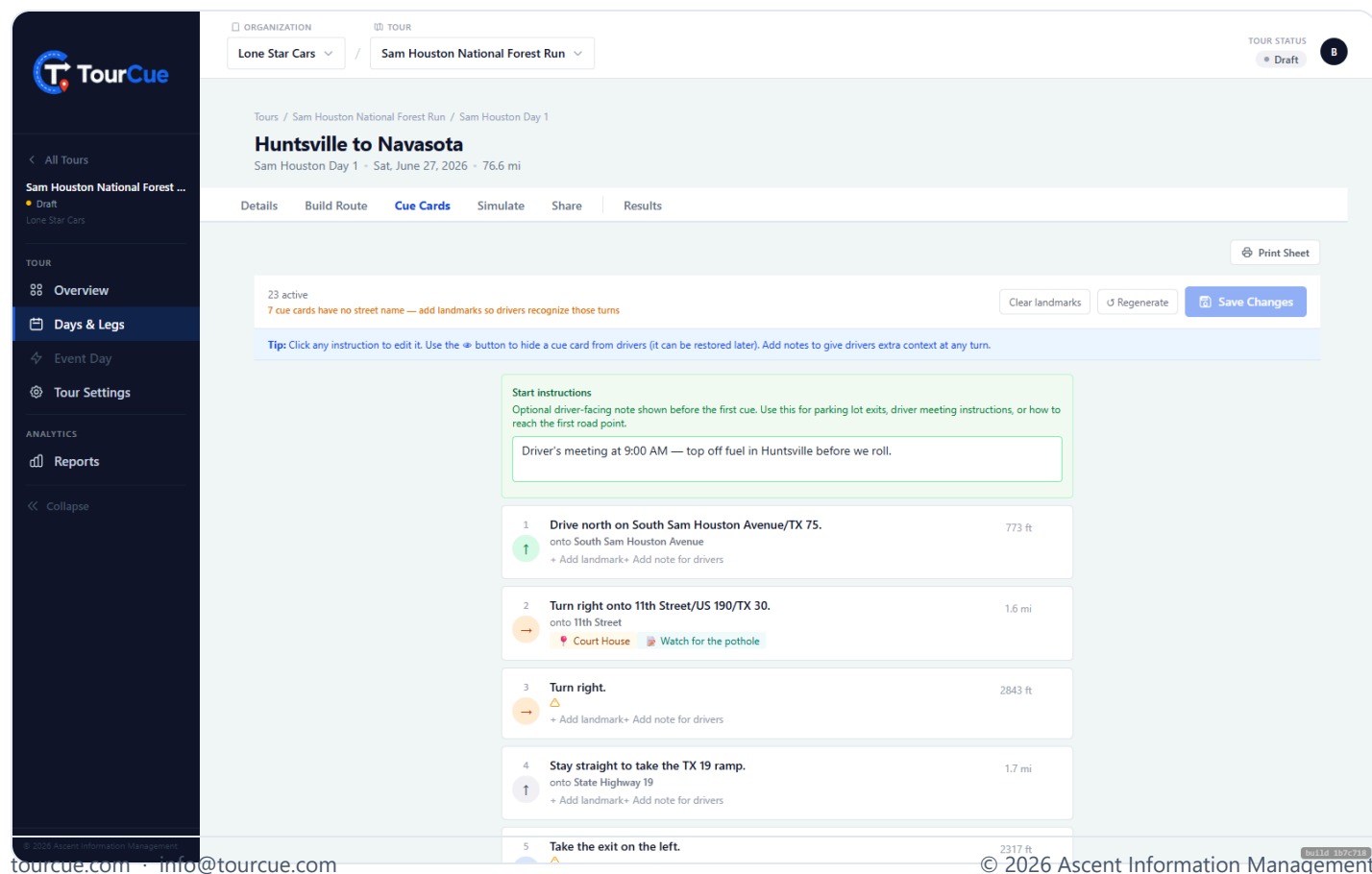
When you save a route, TourCue generates the turn-by-turn cue cards your drivers see and hear. They're yours to refine.

► Watch the walkthrough video

► **Watch the video:** <https://www.tourcue.com/guides/05-cue-cards>

1 Edit an instruction

Click any instruction to edit it. Local knowledge beats any algorithm: 'turn left at the Valero, look for the red barn' beats a bare street name.



The screenshot shows the TourCue Organizer interface. On the left is a dark sidebar with navigation options: All Tours, Sam Houston National Forest ... (Draft, Lone Star Cars), TOUR (Overview, Days & Legs, Event Day, Tour Settings), ANALYTICS (Reports), and Collapse. The main area has a header with 'ORGANIZATION' (Lone Star Cars) and 'TOUR' (Sam Houston National Forest Run). Below this is a breadcrumb 'Tours / Sam Houston National Forest Run / Sam Houston Day 1' and the tour title 'Huntsville to Navasota' with details 'Sam Houston Day 1 - Sat. June 27, 2026 - 76.6 mi'. A tab bar shows 'Details', 'Build Route', 'Cue Cards' (active), 'Simulate', 'Share', and 'Results'. A 'Print Sheet' button is in the top right. The 'Cue Cards' section shows '23 active' cards, with a note '7 cue cards have no street name — add landmarks so drivers recognize those turns'. Buttons for 'Clear landmarks', 'Regenerate', and 'Save Changes' are present. A tip states: 'Click any instruction to edit it. Use the button to hide a cue card from drivers (it can be restored later). Add notes to give drivers extra context at any turn.' Below this is a 'Start Instructions' box with an optional driver-facing note: 'Driver's meeting at 9:00 AM — top off fuel in Huntsville before we roll.' The main list of cue cards includes: 1. Drive north on South Sam Houston Avenue/TX 75. (773 ft), 2. Turn right onto 11th Street/US 190/TX 30. (1.6 mi), 3. Turn right. (2843 ft), 4. Stay straight to take the TX 19 ramp. (1.7 mi), and 5. Take the exit on the left. (2317 ft). Each card has icons for adding landmarks or notes.

2 Add notes & hide the noise

Add a driver-facing note for the things navigation misses — gravel, cyclists, where to park. Hide 'continue straight' cards that aren't real decisions; hidden cards can be restored anytime.

3 The U-turn warning

If a route contains a U-turn, a red badge flags it — usually a point on the wrong side of a divided road. Fix it on the map and save again; the badge clears when the U-turn is gone.